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[Ethnographic Study of Marine Conservation-Izumi Tsurita](#)

Collective Intelligence in Action-Satnam Alag 2008-09-30

There's a great deal of wisdom in a crowd, but how do you listen to a thousand people talking at once? Identifying the wants, needs, and knowledge of internet users can be like listening to a mob. In the Web 2.0 era, leveraging the collective power of user contributions, interactions, and feedback is the key to market dominance. A new category of powerful programming techniques lets you discover the patterns, inter-relationships, and individual profiles-the collective intelligence--locked in the data people leave behind as they surf websites, post blogs, and interact with other users. *Collective Intelligence in Action* is a hands-on guidebook for implementing collective intelligence concepts using Java. It is the first Java-based book to emphasize the underlying algorithms and technical implementation of vital data gathering and mining techniques like analyzing trends, discovering relationships, and making predictions. It provides a pragmatic approach to personalization by combining content-based analysis with collaborative approaches. This book is for Java developers implementing *Collective Intelligence* in real, high-use applications. Following a running example in which you harvest and use information from blogs, you learn to develop software that you can embed in your own applications. The code examples are immediately reusable and give the Java developer a working collective intelligence toolkit. Along the way, you work with, a number of APIs and open-source toolkits including text analysis and search using Lucene, web-crawling using Nutch, and applying machine learning algorithms using WEKA and the Java Data Mining (JDM) standard. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Every Body Is Talking-L. Annette Drain, PhD 2016-04-23

This book embarks on a journey of personal development through building the skills of emotional intelligence and body language reading for effective communication and trusting relationships. Mastering communication through reading emotions and behaviors to manage relationships and situations increases awareness and knowledge of how people view and are viewed by others.

Lebanon in Photo3-D-Sam Ramadan 2004

[Adobe Flash Professional CC Classroom in a Book \(2014 release\)](#)-Adobe Creative Team 2014-08-06

The fastest, easiest, most comprehensive way to learn Flash Professional CC (2014 release) Classroom in a Book®, the best-selling series of hands-on software training workbooks, offers what no other book or training program does—an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts. *Adobe Flash Professional CC Classroom in a Book* contains 10 lessons that cover the basics, providing countless tips and techniques to help you become more productive with the program. You can follow the book from start to finish or choose only those lessons that interest you. In addition to learning the key elements of the Flash Professional interface, this completely revised CC (2014 release) edition covers new features, including the Variable Width stroke tool, the new Motion Editor panel, and improved export to Web Standards formats like HTML5 and SVG. Purchasing this book gives you access to the downloadable lesson files you need to work through the projects in the book, and to electronic book

updates covering new features that Adobe releases for Creative Cloud customers. For access, goto www.peachpit.com/redeem and redeem the unique code provided inside this book. "The Classroom in a Book series is by far the best training material on the market. Everything you need to master the software is included: clear explanations of each lesson, step-by-step instructions, and the project files for the students." Barbara Binder, Adobe Certified Instructor Rocky Mountain Training

[Ecohydrology](#)-Amilcare Porporato 2022-01-31

Ecohydrology is a fast-growing branch of science at the interface of ecology and geophysics, studying the interaction between soil, water, vegetation, microbiome, atmosphere, climate, and human society. This textbook gathers the fundamentals of hydrology, ecology, environmental engineering, agronomy, and atmospheric science to provide a rigorous yet accessible description of the tools necessary for the mathematical modelling of water, energy, carbon, and nutrient transport within the soil-plant-atmosphere continuum. By focusing on the dynamics at multiple time scales, from the diurnal scale in the soil-plant-atmospheric system, to long-term stochastic dynamics of water availability responsible for ecological patterns and environmental fluctuations, it explains the impact of hydroclimatic variability on vegetation and soil microbial systems through biogeochemical cycles and ecosystems under different socioeconomical pressures. It is aimed at advanced students, researchers and professionals in hydrology, ecology, Earth science, environmental engineering, environmental science, agronomy, and atmospheric science.

[Adobe Flash CS4 Professional Classroom in a Book](#)-Adobe Creative Team 2010-04-16

The fastest, easiest, most comprehensive way to learn Adobe Flash CS4 Professional. *Adobe Flash CS4 Professional Classroom in a Book* contains 10 lessons. The book covers the basics of learning Adobe Flash CS4 Professional and provides countless tips and techniques to help you become more productive with the program. You can follow the book from start to finish or choose only those lessons that interest you. Learn how to design Flash projects with sophisticated animation, import video and sound files, and integrate buttons with compelling interactivity using ActionScript 3.0. Powerful features such as the new Motion Editor, inverse kinematics, and support for 3D will make developing your Flash sites fast, easy, and fun. "The Classroom in a Book series is by far the best training material on the market. Everything you need to master the software is included: clear explanations of each lesson, step-by-step instructions, and the project files for the students." —Barbara Binder, Adobe Certified Instructor, Rocky Mountain Training Classroom in a Book®, the best-selling series of hands-on software training workbooks, helps you learn the features of Adobe software quickly and easily. Classroom in a Book offers what no other book or training program does—an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts. All of Peachpit's eBooks contain the same content as the print edition. You will find a link in the last few pages of your eBook that directs you to the media files. Helpful tips: · If you are able to search the book, search for "Where are the lesson files?" · Go to the very last page of the book and scroll backwards. · You will need a web-enabled device or computer in order to access the media files that accompany this ebook. Entering the URL supplied into a computer with web access will allow you to get to the files. · Depending on your device, it is possible that your display settings will cut off part of the URL. To make sure this is not the case, try reducing your font size and turning your device to a landscape view. This should cause the full URL to appear.

Requirements Engineering: Foundation for Software Quality-Eric Knauss 2019-03-11

This book constitutes the proceedings of the 25th International Working Conference on Requirements Engineering - Foundation for Software Quality, REFSQ 2019, held in Essen, Germany, in March 2019. The 13 full papers and 9 short papers in this volume were carefully reviewed and selected from 66 submissions. The papers were organized in topical sections named: Automated Analysis; Making Sense of Requirements; Tracelink Quality; Requirements Management (Research Previews); From Vision to Specification; Automated Analysis (Research Previews); Requirements Monitoring; Open Source; Managing Requirements Knowledge at a Large Scale; in Situ/Walkthroughs (Research previews).

Java Oracle Database Development-David J. Gallardo 2003

The hands-on tutorial for Java developers who want to integrate their applications with the industry leading Oracle 8i and 9i databases. Provides an introduction to database design, including the essentials of SQL, to get Java programmers started with Oracle comfortably, confidently and quickly! Covers important Java database technologies, such as JDBC and JDO - step-by-step, with examples. Covers both Oracle 8i and 9i - including new 9i features, such as object-relational features, all highlighted with examples.

If I Were A Kangaroo-Mylisa Larsen 2017-04-04

If I were a kangaroo, I'd pick you up and carry you In my pocket, sleepyhead, And hop you gently off to bed. It's time for sleep, and this fun-to-read rhyming tale envisions the bedtime rituals of animals from whales to otters, squirrels to gorillas. So curl up, imagine your favorite animal, and...ZZZZZZZZZZ.

Leo Laporte's 2006 Gadget Guide-Leo Laporte 2005

Provides buying advice and profiles of a variety of gadgets, including MP3 players, cell phones, home theater equipment, satellite radio, and GPS navigation systems.

Leo Laporte's 2005 Gadget Guide-Leo Laporte 2004-08

Provides buying advice and profiles of a variety of gadgets, including MP3 players, cell phones, home theater equipment, satellite radio, and GPS navigation systems.

Adobe Flash Professional CS6 Classroom in a Book-Adobe Creative Team 2012-05-18

Those creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Flash Professional CS6 choose Adobe Flash Professional CS6 Classroom in a Book from the Adobe Creative Team. The 10 project-based lessons in this book show readers step-by-step the key techniques for working in Flash CS6. Readers learn what they need to know to create engaging interactive content with Flash CS6. In addition to learning the key elements of the Flash interface, including panels, timelines, and frames, readers learn how to work with graphics, create and edit symbols, modify text, add interactivity with ActionScript, and incorporate animation and sound into their projects. They also learn how to prepare and export their finished projects for publishing. ¿ This completely revised CS6 edition shows readers how to generate sprite sheets for enhanced game development workflow and deliver apps with a prepackaged Adobe AIR captive runtime for better user experience. The book also covers the new, powerful, and intuitive tools and integrated support for reaching audiences across devices that run on Android and iOS platforms by targeting the Adobe AIR 3.2 runtime. The companion DVD includes lesson files so readers can work along with the book, as well video training from Learn Adobe Flash Professional CS6 by Video. ¿ "The Classroom in a Book series is by far the best training material on the market. Everything you need to master the software is included: clear explanations of each lesson, step-by-step instructions, and the project files for the students." —Barbara Binder, Adobe Certified Instructor, Rocky Mountain Training Classroom in a Book®, the best-selling series of hands-on software training workbooks, helps you learn the features of Adobe software quickly and easily. Classroom in a Book offers what no other

book or training program does—an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts. ¿ All of Peachpit's eBooks contain the same content as the print edition. You will find a link in the last few pages of your eBook that directs you to the media files. Helpful tips: If you are able to search the book, search for "Where are the lesson files?" Go to the very last page of the book and scroll backwards. You will need a web-enabled device or computer in order to access the media files that accompany this ebook. Entering the URL supplied into a computer with web access will allow you to get to the files. Depending on your device, it is possible that your display settings will cut off part of the URL. To make sure this is not the case, try reducing your font size and turning your device to a landscape view. This should cause the full URL to appear.

Mikami-sensei's Way of Love 7-Hiro Aikawa 2019-10-15

Wanting to enjoy lovey-dovey days with Natsume, Mikami-sensei refuses to become a general manager for his dad's company and makes an outrageous declaration, "I'll become a high school student!!" No one could have expected that Mikami-sensei would become a high school student in the name of love! And so, a rowdy high school life that involves even Shiro-kun and the other two Mikami brothers begins!

Adobe Animate CC Classroom in a Book (2019 Release)-Russell Chun 2019-01-21

Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Animate choose Adobe Animate CC Classroom in a Book (2019 release) from Adobe Press. The 11 project-based step-by-step lessons in this book show users the key techniques for working in Animate. Adobe Animate CC provides more expressive tools, powerful controls for animation, and robust support for playback across a wide variety of platforms. Create interactive virtual reality immersive environments with new VR 360 and VR Panorama documents. Gain advanced control over character animations with layer parenting and AI-driven lip syncing. Learn to focus the action on different parts of the Stage with the Camera tool and create a realistic sense of space with the Layer Depth panel. Support for SVG, WebGL, HTML5, animated GIFs, and HD video, and seamless collaboration with other designers and with other Adobe applications through Creative Cloud libraries make Adobe Animate the ideal development environment for creative animation and multimedia. The online companion files include all the necessary assets for readers to complete the projects featured in each chapter. All buyers of the book get full access to the Web Edition: A Web-based version of the complete ebook enhanced with video and multiple-choice quizzes.

Adobe Animate Classroom in a Book (2020 release)-Russell Chun 2020-02-17

Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Animate choose Adobe Animate Classroom in a Book (2020 release) from Adobe Press. The 11 project-based step-by-step lessons in this book show users the key techniques for working in Animate. Adobe Animate provides more expressive tools, powerful controls for animation, and robust support for playback across a wide variety of platforms. Create interactive virtual reality immersive environments with VR 360 and VR Panorama documents. Gain advanced control over character animations with layer parenting and AI-driven lip syncing. Learn to create dynamic strokes with the new fluid brush, and work smarter with the revamped Timeline, Tools palette and Properties inspector. Support for SVG, WebGL, HTML5, animated GIFs, and HD video, and seamless collaboration with other designers and with other Adobe applications through Creative Cloud libraries make Adobe Animate the ideal development environment for creative animation and multimedia. Classroom in a Book is the best-selling series of hands-on software training books designed to help you learn the features of Adobe software quickly and easily. Developed by the training experts at Adobe Systems, these books offer complete, self-paced lessons designed to fit your busy schedule and help you learn the features of Adobe software quickly and easily. The online companion files include all the necessary assets for students to complete the projects

featured in each chapter as well as eBook updates when Adobe releases new features for Creative Cloud customers. And all buyers of the book get full access to the Web Edition: a Web-based version of the complete eBook enhanced with video and interactive multiple-choice quizzes.

Adobe Flash Professional CS5 Classroom in a Book-Adobe Creative Team 2010-05-19

Those creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Flash Professional CS5 choose Adobe Flash Professional CS5 Classroom in a Book from the Adobe Creative Team at Adobe Press. The 10 project-based lessons in this book show readers step-by-step the key techniques for working in Flash CS5. Readers learn what they need to know to create engaging interactive content with Flash CS5. In addition to learning the key elements of the Flash interface, including panels, timelines, and frames, readers learn how to work with graphics, create and edit symbols, modify text, add interactivity with ActionScript 3.0, and incorporate animation and sound into their projects. They also learn how to prepare and export their finished projects for publishing. This completely revised CS5 edition covers the new text engine, Deco drawing tools, Spring feature for inverse kinematics, video enhancements, and more. The companion DVD includes lesson files so readers can work along with the book, as well as 2 hours of video tutorials from 'Learn Adobe Flash Professional CS5 by Video' from video2brain and Adobe Press. "The Classroom in a Book series is by far the best training material on the market. Everything you need to master the software is included: clear explanations of each lesson, step-by-step instructions, and the project files for the students." -Barbara Binder, Adobe Certified Instructor, Rocky Mountain Training. Classroom in a Book®, the best-selling series of hands-on software training workbooks, helps you learn the features of Adobe software quickly and easily. Classroom in a Book offers what no other book or training program does—an official training series from Adobe Systems Incorporated, developed with the support of Adobe product experts. Note from the publisher: FREE Adobe Flash Professional CS5.5 updates are available for this title. Simply register your product at www.peachpit.com/register and you will receive the updates when they become available.

[Bundle] Arrogant Hero Selection vol.5-Penny Jordan Anne Gracie Cathy Williams 2016-11-03

Adobe Animate CC Classroom in a Book (2017 release)-Russell Chun 2016-12-14

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Creative professionals seeking the fastest, easiest, most comprehensive way to learn Adobe Animate choose Adobe Animate CC Classroom in a Book (2017 release) from Adobe Press. The 10 project-based lessons in this book show users step-by-step the key techniques for working in Animate. Adobe Animate CC provides more expressive tools, powerful controls for animation, and robust support for playback across a wide variety of platforms. Learn how to use and create vector-based brushes for painterly effects. Gain more advanced control over complex animations with the new Camera tool, and learn to focus the action on different parts of the Stage. Support for SVG, WebGL, HTML5 animation and video, and seamless collaboration with other designers and with other Adobe applications through Creative Cloud libraries make Adobe Animate the ideal development environment for creative animation and multimedia. The online companion files include all the necessary assets for readers to complete the projects featured in each chapter as well as eBook updates when Adobe releases new features for Creative Cloud customers. All buyers of the book get full access to the Web Edition: a Web-based version of the complete eBook enhanced with video and interactive multiple-choice quizzes. As always with the Classroom in a Book, Instructor Notes are available for teachers to download.

Vegetation of the Tropical Pacific Islands-Dieter Mueller-Dombois 2013-11-26

Written by the leading authorities on the plant diversity and ecology

of the Pacific islands, this book is a magisterial synthesis of the vegetation and landscapes of the islands of the Pacific Ocean. It is organized by island group, and includes information on geography, geology, phytogeographic relationships, and human influences on vegetation. Vegetation of the Tropical Pacific Islands features over 400 color photographs, plus dozens of maps and climate diagrams. The authors' efforts in assembling the existing information into an integrated, comprehensive book will be welcomed by biogeographers, plant ecologists, conservation biologists, and all scientists with an interest in island biology.

The ActionScript 3.0 Quick Reference Guide: For Developers and Designers Using Flash-David Stiller 2008-10-17

"No matter what your background, the pages that follow will provide you with some excellent knowledge, insight, and even a little bit of wisdom in the realm of Flash and ActionScript. Happy learning!"-- Branden Hall, from the Foreword Written by Flash insiders with extensive knowledge of the technology, this guide is designed specifically to help Flash designers and developers make the leap from ActionScript 2.0 to the new object-oriented ActionScript 3.0 quickly and painlessly. Formatted so you can find any topic easily, ActionScript 3.0 Quick Reference Guide explains: Object-oriented programming (OOP) concepts, such as packages and classes ActionScript 3.0 features and player enhancements that improve performance Workflow differences between ActionScript 2.0 and ActionScript 3.0 including tools, code editing, component sets, and image and font rendering Where did it go? A guide to help you find familiar features in ActionScript 3.0, such as global functions, operators, properties, and statements How do I? Step-by-step solutions for performing tasks with ActionScript 3.0, including input, sound, video, display, events, text, and more Also included are overviews of Flash and ActionScript features and workflows. ActionScript 3.0 is a huge upgrade to Flash's programming language -- and this guide helps you upgrade your skills to match it.

Canadian Journal of Biochemistry- 1968

Soldiers' Tales #2-Denny Neave 2012-06-15

Soldiers' Tales #2 is a unique collection of personal accounts told by soldiers or relatives who have lived with their stories. Spanning the period from World War I through to the conflicts of the modern era, these stories are a mixture of the humorous and the intensely emotional. This collection is unmistakably Australian and is a combination of larrikin yarns and other more serious stories that tell of tragedy and often unspoken pain.

Web Developer's Cookbook-Robin Nixon 2012-03-27

"300+ ready-to-use solutions for PHP, JavaScript, and CSS Web Developers Cookbook offers a comprehensive suite of ready-to-use solutions for PHP, JavaScript, and CSS--among the most commonly used and most versatile open-source languages in the Web developer's toolkit. This hands-on guide assumes a basic acquaintance with Web development techniques. All examples in the book are extensively documented and explained so that even novice developers will be able to understand, use, and learn from them. This practical resource contains more than 300 recipe-like examples, each with accompanying screenshots, tables of the variables and functions used, and extensive explanations of how they work. Web Developers Cookbook Includes more than 300 ready-to-use, cross-referenced recipes that provide instant, dynamic solutions for Web developers--styles, text effects, forms and validation, security, animation, audio and visual effects, and much more Contains examples that are fully tested and up to date with the latest features Explains every part of each recipe in detail, accompanied by graphics, figures, tables and program listings Enables you to quickly add ready-made code snippets to your projects, saving hours of development and debugging time Provides the ultimate time-saver for Web developers Coverage includes: PHP Recipes: Text Processing; Image Handling; Content Management; Forms and User Input; The Internet; Chat, Messaging and Bulletin Boards; MySQL, Authentication and Cookies; Integrating with Third Party Services; Incorporating JavaScript; Diverse Solutions JavaScript Recipes: Core Plug-ins; Location and Dimensions; Visibility; Movement and Animation; Chaining and

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people read the Web, it also includes numerous tips, tricks, and techniques on writing a blog, training, and creating an audio or video podcast. This must-have reference is for anyone working on the Web. Webmasters can avoid losing projects for lack of content. Business people can now create effective, readily understood Web content about their services or products. eBay sellers can create powerful online advertisements and photograph your products to maximize their appeal. Technical writers, and those who write for industry, will appreciate the extensive safety-related material.

The Industrial Laser Handbook-David Belforte 2012-12-06

Manufacturing with lasers is becoming increasingly important in modern industry. This is a unique, most comprehensive handbook of laser applications to all modern branches of industry. It includes, along with the theoretical background, updates of the most recent research results, practical issues and even the most complete company and product directory and supplier's list of industrial laser and system manufacturers. Such important applications of lasers in manufacturing as welding, cutting, drilling, heat treating, surface

treatment, marking, engraving, etc. are addressed in detail, from the practical point of view. A list of specific companies dealing with manufacturing aspects with lasers is given.

The Greek Tycoon's Disobedient Bride-Lynne Graham 2014-12-30

Ophelia's late grandmother had long held a grudge against the Metaxis family, and according to her will, Ophelia must marry Greek tycoon Lysander Metaxis to receive her inheritance. Her grandmother had known Lysander's one weakness, and had used it to force him into the marriage?all in the hopes of smearing the Metaxis family name. Ophelia had fallen for Lysander the moment she'd seen his unyielding bronze eyes?but now those eyes are lit with the flames of anger, and she has no choice but to accept his begrudging proposal!